HCO BULLETIN OF NOVEMBER 7, AD12
ISSUE II

ROUTINE 3-21
THE TWENTY-ONE STEPS
FINDING GOALS

I have been doing considerable research auditing and case inspection and have worked out the following method of clearing.

THE TWENTY-ONE STEPS

The first reliable clearing method, 3GA, is to be found, improved, in 3-21, carrying the pc who can be handled this way, all the way to O.T. goal by goal. For the difficult pc it is only varied in Step (4) below, which is changed on difficult pcs to 3GA XX or variations of it.

Clearing has been improved by the advent of Tiger Drilling and Goals Prepchecking and by new data on finding goals and on listing. The greatest hold-up in clearing was lack of an adequate Prehav Level finding system. I have now developed this in HCO Bulletin 7 November Issue III. This will be of enormous help both in finding Rock Slams to find goals and running out goals when found.

There is however, no substitute for a well trained, accurate auditor out to help the pc. This is a fully understood requisite to this method.

The method is briefly as follows:

(1) Tiger Drill or Prepcheck out of the way any earlier found goals in accordance with HCO Bulletin 7 November AD12 Issue I.

(2) Prepare the pc with a Problems Intensive, new style.

(3) Have pc do a goals list 850 long.

(4) Tiger Drill goals from goal 1 on forward. (Do not preselect goals to be TDd ever on any list - just do the list.) Stop at that goal which won't go out by TD, and which can be made to Rocket Read occasionally. (Only this step (4) is changed on a tougher pc when it includes different goal finding methods.)

(5) Prepcheck that goal until it Rocket Reads with consistency.

(6) Take the basic four lines

    1. WHO OR WHAT WOULD WANT _____

    2. WHO OR WHAT WOULD NOT WANT _____

    3. WHO OR WHAT WOULD OPPOSE _____ ING

    4. WHO OR WHAT WOULD NOT OPPOSE _____ ING

and list and nul each one to an Item.
Do a list of around 100.
Do a routine assessment on each. If more than one stay in, take the one that reads best as the Item. (If the pc's early lists, on a pc whose goal has been found for some time, are missing or unavailable do this step just as above. Otherwise use old written lists as in footnote below.)

(7) Repeat (6) above.

(8) When pc's tone arm ceases to be active (with all rudiments in and goal firing on (6) and (7) do a Roll Your Own Prehav Assessment (see next HCO Bulletin) on the goal.

(9) Use the lines

    1. WHO OR WHAT WOULD (GOAL) (LEVEL)?

    2. WHO OR WHAT WOULD (GOAL) NOT (LEVEL)?

    3. WHO OR WHAT WOULD (LEVEL) (GOAL)?

    4. WHO OR WHAT WOULD NOT (LEVEL) (GOAL)?

and do a written list for each and assess as in (6) above. The lines must make sense to the auditor as well as the pc and be answerable without distorting goal. If the PH Secondary Level is changed in prefix or suffix or tense make sure it reads as well as the original.

(10) When TA ceases to move on (9) do a new Roll Your Own Prehav and repeat (9).

(11) Continue as in (9) and (10) until pc is having no trouble whatever in spotting and blowing items.

(12) When last PH level has taken all motion out of TA by (9), (10) and (11) is evident, get a new Roll Your Own Prehav and proceed using the lines of (9) but no longer writing down items, using the pages of composition book and four slant marks with a fifth crossing them out as a tally.

(13) When neither old or new Prehav Levels can any longer be made to react on the goal and the needle is free, Prepcheck the auditing on the goal.

(14) When the auditing is clean, Prepcheck the goal.

(15) Test all previous Prehav Levels for the goal and have somebody qualified inspect and attest the absence of goal read and the freeness of the needle. This is a first goal clear.

(16) Repeat all above steps for the second goal.

(17) Repeat steps (1) to (15) for the third goal as feasible.

(18) Repeat steps (1) to (15) for the fourth goal as feasible.

(19) Repeat steps (1) to (15) for the fifth goal as feasible.

(20) Repeat steps (1) to (15) for the sixth goal as feasible.

(21) Find consecutive goals as feasible and run them out.

Tips: The cardinal rule of listing is to never demand more than the pc has and never prevent the pc from giving items he or she does have.

Keep the pc in session, but don't use the Mid Ruds to punish the pc every time the pc originates.

If the pc gets very ARC Breaky and missed W/Hs don't cure it, then in Step (4) you have passed the pc's goal in the last page or two, so get Suppress and Protest clean and redo them.

In Tiger Drilling the goal is always ahead of you, never behind you. You leave nothing behind you on the goals list.

Keep a careful record of the PH Primary and Secondary levels run or used in any way.

Treat a pc's goals and Items lists like jewelry. Don't lose them.

Above, we have a highly standard clearing procedure, the best of everything that has worked. Only the four lines in (6) and (9) are subject to change.

On the easy case this is the best run down for finding goals and clearing.

More difficult cases are characterized by two things - (a) pc's needle is occasionally very dirty, or (b) goals go out hard on Tiger Drilling. These are the only two guiding points which dictate a change. Even so only Step (4) above is changed (finding the goal).

Even if some other method than Step (4) is used to attain the goal, the rest of the above is still followed. I surmise that on less easy pc's only the first goal will require other goal finding than Step (4) and that the above holds good for all second goals onward for all pc's. This however is only a surmise and other means than Step (4) may be needed on some second goals.

Therefore, today, we have no variation from the above except in actually finding the goal. Further about 50% (at a guess) of one's pc's require no variation from the above to find or run a goal.

As more data becomes available some of the above can be expected to be modified in the interests of speed and positive results. But the Twenty-One Steps are based on vast quantities of experience and data.

Note: Where a pc has had his goal found some time ago and written lists exist for the first four lines, recover these lists and take them in consecutive sections of 100 and nul them by usual means to an Item.

Then, again in rotation, take the next 100 and nul each to an Item. The lists

however must be from the correct wording of the goal, not an earlier variation as they then would not apply.   In the latter case do only the steps as above.

ROCK SLAMMING ITEMS.

Note: Items in the Twenty-One Steps which Rock Slam when found in listing the goal may have to be opposed or otherwise handled to discharge them.   (See forthcoming HCO Bulletins on 3GA XX.)

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